

## Multidisk File Design for Concurrently Answering Partial Match Queries

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### Abstract

Since more and more queries may occur at the same time for a large file system, in order to increase query throughput per unit of time and further reduce average query response time, Lin and Chen have proposed in 1988 an MKH file design scheme which guarantees certain partial match queries of different types to be answered concurrently. In this paper, based upon the representation of an integer in a residue number system (RNS), we present a new bucket allocation method, called the RNS allocation method. It is shown that a multidisk file designed through the use of the RNS allocation method can guarantee various partial match queries of the same type to be answered concurrently.

**Keywords:** multidisk-multiattribute file, partial match query, query response time, concurrent control, query throughput, residue number system

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## 1. Introduction

Since files are getting more and more large in real applications, more and more queries may occur at the same time for the same file. Accordingly, the design of a large multiattribute file in a multidisk system such that the average query response time is minimized while the query throughput per unit of time is maximized is one of the most concerned information retrieval research issues in recent years [1-29, 31-33].

In an information retrieval system, a file is a collection of records, a multiattribute file is a file whose records are characterized by more than one attribute, and a query is a specification of values of the attributes which is used to retrieve the specified records from the file.

The partial match query ( PMQ ) is the most commonly used query type for multiattribute files. By a partial match query (PMQ), we mean an access specification of the form  $q = (a_1, a_2, \dots, a_N)$ , where each  $a_i$ ,  $1 \leq i \leq N$ , is either a specified value belonging to the domain  $D_i$  of the  $i$ -th attribute or is "\*" which denotes a don't care condition (i.e., it can be any value in  $D_i$ ) [20]. For instance,  $q=(a, *, b)$  denotes a PMQ to retrieve the records with the first attribute  $a$ , the third attribute  $b$ , and the second attribute arbitrarily from some set of 3-attribute records.

The multidisk file design problem generally consists of first organizing a given set of records into a fixed number of buckets in such a way that the average number of buckets need to be examined, over all possible queries, is minimized; and then allocating the buckets onto a fixed number of independently accessible disks in such a way that the disk access concurrence is maximized and therefore the average response time over all possible queries is minimized. It should be pointed out that both the record organization problem and the bucket allocation problem for PMQs have been shown to be NP-complete problems [13,32-33]. Hence all design schemes that have been proposed so far are all heuristics [1-29,31-33], meaning that they guarantee some optimalities under some particular conditions while give near optimal or good performances in the general case.

However, among the so far proposed heuristic record organization schemes [2,24,26-27,29,31], the multiple key hashing ( MKH ) file concept suggested by Rothnie and Lozano [31] has been shown to be very effective for PMQs [3,7,11,12,26,31]. Hence, almost all researches concerning the bucket allocation problem were focused on MKH files [1,5,6,9-10,14-23,25,32]. By an  $N$ -attribute MKH file with attributes  $A_1, A_2, \dots, A_N$  and corresponding domains  $D_1, D_2, \dots, D_N$ , we mean an  $N$ -attribute file in which each record  $(a_1, a_2, \dots, a_N)$ ,  $a_i \in D_i$  for  $1 \leq i \leq N$ , is assigned into a bucket denoted as  $[h(a_1), h(a_2), \dots, h(a_N)]$ ,

where  $h_i$  is a hashing function from  $D_i$  to the set  $\{0, 1, \dots, m_i - 1\}$  for  $1 \leq i \leq N$  and  $\prod_{i=1}^N m_i$  equals the total number of available buckets. An MKH file constructed above is often denoted as  $\langle m_1, m_2, \dots, m_N \rangle$ . For instance, consider a simple case where  $N=2$ ,  $D_1=D_2=\{a,b,c,d\}$ ,  $h_1(x)=0$  if  $x=a,b$ ; 1 if  $x=c,d$ ,  $h_2(y)=0$  if  $y=a,b$ ; 1 if  $y=c$ ; and 2 if  $y=d$ . Then we have a 2-attribute MKH file  $\langle 2, 3 \rangle$  consisting of the following six buckets:  $[0, 0]=\{(a, a), (a, b), (b, a), (b, b)\}$ ,  $[0, 1]=\{(a, c),$

(b,c)}, [0, 2]={ (a, d), (b, d) }, [1, 0]={ (c, a), (c, b), (d, a), (d, b)}, [1, 1]={ (c, c), (d, c)}, and [1, 2]={ (c, d), (d, d)}. Assume that both overflow and underflow problems are ignored. Then the buckets to be examined by the PMQ  $q=(c, *)$  are [1, 0], [1, 1], and [1, 2].

Although there has been a great progress on the design of multidisk files for facilitating partial match queries in the past years[1-29, 31-33]; however, in almost all the previously suggested design schemes, queries can be answered only in a sequential way: i.e., only one query can be answered at one time. Hence, the query performance won't be satisfied when, in real applications, more and more queries may occur at the same time for the same file. Accordingly, it is significant to concern the problem of concurrent control of answering multiple queries at the same time to increase query throughput per unit of time and further reduce average query response time for a multidisk file.

In [14], Lin and Chen investigated the above problem of designing multidisk files for facilitating concurrent control of answering partial match queries. Based upon the observation that different queries often have significantly different clustering requirements and the use of MMI(minimal marginal increase) record clustering technique and the DM(disk modulo) bucket allocation technique, they proposed a multidisk file design scheme. Although it has been pointed out that their proposed method does guarantee efficiently concurrent control of answering partial match queries of different types (meaning those queries using different query keys); unfortunately, the concurrency of answering partial match queries of the same type (meaning those queries that use the same key but with distinct key values) is not remarkable.

Accordingly, in this paper, we are further concerned the important research issue of designing a multidisk file to further facilitate concurrent control of answering partial match queries. Based upon the representation of an integer in a residue number system (RNS) [30], we shall present a new bucket allocation method, called the RNS allocation method. It is shown theoretically and experimentally that a multidisk file designed through the used of the RNS allocation method can guarantee various partial match queries of the same type to be answered concurrently.

## 2. The RNS allocation method

Let there be an N-attribute MKH file  $F=< m_1, m_2, \dots, m_N >= \{ [b_1, b_2, \dots, b_N] \mid 0 \leq b_i \leq m_i - 1 \text{ for } 1 \leq i \leq N \}$ , where  $m_1, m_2, \dots, m_N$  are pairwise relatively prime integers. Let  $NB = \prod_{i=1}^N m_i$  denote the total number of buckets, and  $m \geq 2$  denote the total number of available disks. Consider a bucket  $[b_1, b_2, \dots, b_N]$  in  $F$ . Since  $m_1, m_2, \dots, m_N$  are pairwise relatively prime and  $0 \leq b_i \leq m_i - 1$  for  $1 \leq i \leq N$ ,  $[b_1, b_2, \dots, b_N]$  can be served as the unique RNS representation [30, Section 4.7] of some integer, denoted as  $X_{b_1 b_2 \dots b_N}$ , in the range  $[0, NB]$  by using the set of moduli  $\{m_1, m_2, \dots, m_N\}$ . That is  $b_i \equiv X_{b_1 b_2 \dots b_N} \pmod{m_i}$  for  $1 \leq i \leq N$ . And

in this way all records in F are aligned into a linearly ordered list according to the order of their integer correspondences in  $[0, NB-1]$ . Consider, for illustration, a small case where  $N=3$ ,  $m_1=3$ ,  $m_2=5$  and  $m_3=8$ . Table 2.1 depicts the one-to-one correspondence between each bucket  $[b_1, b_2, b_3]$  in F and the corresponding integer  $X_{b_1 b_2 b_3}$  in  $[0, 119]$ .

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 Table 2.1 here  
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It is interesting to observe, from Table 2.1, that the integer correspondences of all qualifying buckets of any PMQ for F show up periodically in the range  $[0, 119]$ . For instance, consider a PMQ,  $q=(0,0,*)$ . Then the buckets qualified by  $q$  consist of  $[0,0,0]$ ,  $[0,0,7]$ ,  $[0,0,6]$ ,  $[0,0,5]$ ,  $[0,0,4]$ ,  $[0,0,3]$ ,  $[0,0,2]$ ,  $[0,0,1]$ . The integer correspondences are 0, 15, 30, 45, 60, 75, 90 and 105, respectively, which show up periodically with period  $p = 3 \times 5 = 15$ . Similarly, the integer correspondences of all buckets qualified by the query  $q' = (*,*,0)$  show up periodically with period  $p' = 8$ . The above periodicity is in fact true in general and can be formally stated and demonstrated as the following theorem.

**Theorem 2.1**

For any PMQ, the RNS integer correspondences of all qualifying buckets show up periodically.

**Proof:** Let  $q_{i_1 i_2 \dots i_n}$  be a PMQ for which the  $i_j$ -th key,  $1 \leq j \leq n$ , are specified and other keys are unspecified. Suppose  $[b_1, b_2, \dots, b_N]$  and  $[b'_1, b'_2, \dots, b'_N]$  are two distinct buckets qualified by  $q_{i_1 i_2 \dots i_n}$ . Then  $b_{i_j} = b'_{i_j}$  for  $1 \leq j \leq n$ , or equivalently,  $X_{b_1 b_2 \dots b_N} = X_{b'_1 b'_2 \dots b'_N} \pmod{m_{i_j}}$  for  $1 \leq j \leq n$ . Since  $m_{i_1}, m_{i_2}, \dots, m_{i_n}$  are pairwise relatively prime, we have  $X_{b_1 b_2 \dots b_N} = X_{b'_1 b'_2 \dots b'_N} \pmod{p_{i_1 i_2 \dots i_n}}$ , where  $p_{i_1 i_2 \dots i_n} = \prod_{j=1}^n m_{i_j}$ . This says that the integer correspondences of the buckets qualified by  $q_{i_1 i_2 \dots i_n}$  show up periodically in the range  $[0, NB-1]$  with period  $p_{i_1 i_2 \dots i_n}$ .

Q.E.D.

Another intriguing observation from Table 2.1 is that the components of two consecutive buckets  $[b_1, b_2, b_3]$  and  $[b'_1, b'_2, b'_3]$  for which  $X_{b'_1 b'_2 b'_3} = X_{b_1 b_2 b_3} + 1$  satisfy  $b'_i \equiv b_i + 1 \pmod{m_i}$  for  $1 \leq i \leq 3$ . This property is also true in general, we formally state and prove it as the following theorem.

**Theorem 2.2**

Let  $(b_1, b_2, \dots, b_N)$  and  $(b'_1, b'_2, \dots, b'_N)$  be two records such that  $x_{b'_1 b'_2 \dots b'_N} = x_{b_1 b_2 \dots b_N} + 1$ . Then  $b'_i \equiv b_i + 1 \pmod{m_i}$  for  $1 \leq i \leq N$ .

**Proof:** Since  $b'_i \equiv x_{b'_1 b'_2 \dots b'_N} \pmod{m_i}$  and  $b_i \equiv x_{b_1 b_2 \dots b_N} \pmod{m_i}$  for  $1 \leq i \leq N$ ,  $x_{b'_1 b'_2 \dots b'_N} = x_{b_1 b_2 \dots b_N} + 1$  implies that  $b'_i \equiv x_{b'_1 b'_2 \dots b'_N} \equiv x_{b_1 b_2 \dots b_N} + 1 \equiv b_i + 1 \pmod{m_i}$  for  $1 \leq i \leq N$ .

Q.E.D.

Based upon the correspondence properties stated in Theorem 2.1 and Theorem 2.2, in the following we shall propose a new bucket allocation scheme, called the RNS bucket allocation scheme.

**Algorithm 2.1 The RNS Bucket Allocation Scheme**

**Input:** An MKH file  $F = \{[b_1, b_2, \dots, b_N] \mid 0 \leq b_i \leq m_i - 1 \text{ for } 1 \leq i \leq N\}$ , where  $m_1, m_2, \dots, m_N$  are pairwise relatively prime; and  $m$  disks,  $m \geq 2$ .

**Output:** The allocation of the bucket  $s$  in  $F$  onto  $m$  disks.

**Steps:** 1. Assign each bucket  $[b_1, b_2, \dots, b_N]$  in  $F$  to disk  $x_{b_1 b_2 \dots b_N} \pmod{m}$

$$(2.1)$$

Consider, for instance, the case for which  $m=6$ . Table 2.2 depicts the assignment of all buckets in  $F = \langle 3, 5, 8 \rangle$  among 6 disks by using the RNS allocation scheme.

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 ( Table 2.2 here )  
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**3. Concurrent answering property of the RNS allocation method**

Let  $F$  be an MKH file with  $N$  attributes  $A_1, A_2, \dots, A_N$ . Let  $Q = \{A_{i_1}, A_{i_2}, \dots, A_{i_n} \mid 1 \leq i_1 < i_2 < \dots < i_n \leq N\} \subseteq \{A_1, A_2, \dots, A_N\}$ . We say that a PMQ is of type  $Q$ , denoted as  $q_Q$  or  $q_{i_1, i_2, \dots, i_n}$ , if the set of attributes specified in the query is equal to  $Q$ . Accordingly, two PMQs are

said to be of the same type if the set of attributes specified, respectively, in the two queries is identical. Otherwise, they are said to be of different types. In this section, we shall show that an MKH file designed through the use of the RNS allocation method does guarantee various PMQs of the same type to be answered concurrently. Without loss of generality, we assume that

$$Q=\{A_{i_1}, A_{i_2}, \dots, A_{i_n}\}=\{A_1, A_2, \dots, A_n\}.$$

**Theorem 3.1**

Let  $F=\langle m_1, m_2, \dots, m_N \rangle$  and  $Q=\{A_1, A_2, \dots, A_n\}$  where  $n \leq N$ . Let  $m$  be the number of available disks and  $P=\prod_{j=1}^n m_j$ . Let  $q=(a_1, a_2, \dots, a_n, *, *, \dots, *)$  be a PMQ of type  $Q$  and  $D(q)$

denote the set of disks where the buckets qualified by  $q$  reside under the use of the RNS allocation method. Suppose  $(m, P)=d$ ,  $m=ad$  and  $P=bd$  where  $(a,b)=1$ .

(1) If  $a_1 = a_2 = \dots = a_n = 0$  then  $D(q) \subseteq \{0, d, 2d, \dots, (a-1)d\}$ . The equality holds when

$$a \leq \prod_{j=n+1}^N m_j .$$

(2) In general,  $D(q) \subseteq \{r+d, r+2d, \dots, r+(a-1)d\}$ , where  $r = x_{a_1 a_2 \dots a_n 00 \dots 0} \pmod d$  and  $x_{a_1 a_2 \dots a_n 00 \dots 0}$

is the integer correspondence of the bucket  $[a_1, a_2, \dots, a_n, 0, 0, \dots, 0]$ .

**Proof:** (1) Since  $x_{0 \dots 00 \dots 0} = 0$ , the set of integer correspondences of all buckets qualified by  $q$  is  $\{kP$

$$0 \leq k < \prod_{j=n+1}^N m_j \}. \text{ Accordingly, we have } D(q) = \{ kP \pmod m \quad 0 \leq k < \prod_{j=n+1}^N m_j \}.$$

$$\text{Since } m=ad, P=bd \text{ and } (a,b)=1, \text{ we have } \{kb \pmod a \quad 0 \leq k < \prod_{j=n+1}^N m_j \} \subseteq \{0, 1, \dots, a-1\},$$

where the equality holds when  $a \leq \prod_{j=n+1}^N m_j$ . This implies that  $D(q) = \{ kP \pmod m$

$$0 \leq k < \prod_{j=n+1}^N m_j \} = \{ kbd \pmod ad \quad 0 \leq k < \prod_{j=n+1}^N m_j \} \subseteq \{0, d, \dots, (a-1)d\}$$
 and the equality holds when

$$a \leq \prod_{j=n+1}^N m_j .$$

(2) Let  $x_{a_1 a_2 \dots a_n 00 \dots 0} = cd+r$  where  $0 \leq r < d$ . That is,  $r = x_{a_1 a_2 \dots a_n 00 \dots 0} \pmod d$ . Then we have, in

$$\text{general, that } D(q) = \{ (x_{a_1 a_2 \dots a_n 00 \dots 0} + kP) \pmod m \quad 0 \leq k < \prod_{j=n+1}^N m_j \} \subseteq \{ ((cd+r)+jd) \pmod m$$

$$0 \leq j < a \} = \{ r+cd+jd \pmod ad \quad 0 \leq j < a \} = \{ r+jd \quad 0 \leq j < a \} = \{ r+d, r+2d, \dots, r+(a-1)d \},$$
 where

$$\text{the equality holds when } a \leq \prod_{j=n+1}^N m_j .$$

Q.E.D.

Since for  $0 \leq r_1, r_2 < d$  and  $r_1 \neq r_2$ ,  $\{r_1 + d, r_1 + 2d, \dots, r_1 + (a-1)d\}$  and  $\{r_2 + d, r_2 + 2d, \dots, r_2 + (a-1)d\}$  are disjoint. Consequently, we have the following corollaries.

**Corollary 3.1**

Let  $q=(a_1, a_2, \dots, a_n, *, *, \dots, *)$  and  $q'=(a'_1, a'_2, \dots, a'_n, *, *, \dots, *)$  be two PMQs of the same type Q. Suppose  $x_{a_1 a_2 \dots a_n 00 \dots 0} \bmod d = r_1$  and  $x_{a'_1 a'_2 \dots a'_n 00 \dots 0} \bmod d = r_2$ .

- (1) If  $r_1 \neq r_2$  then q and q' can be answered concurrently.
- (2) The maximum degree of concurrent answering queries of type Q is d.
- (3) If  $d=1$  then any two queries of type Q can't be answered concurrently.

Since  $\{kP \bmod m \mid 0 \leq k < m\}$  is no more than a permutation of  $\{0, 1, \dots, m-1\}$  if  $(m, P)=d=1$ , we have the following conclusion.

**Corollary 3.2**

If  $(m, P)=d=1$ , then all qualifying buckets of each PMQ of type Q are distributed uniformly among m disks. That is, the RNS allocation method is strictly optimal for each PMQ of type Q.

**Example 3.1**

Consider  $F=\langle 3, 5, 8 \rangle$ ,  $m=6$  and the RNS allocation as shown in Table 2.2. Let  $q=(1, *, *)$  and  $q'=(2, *, *)$ . Then  $P=3$ ,  $d=(m, P)=3$ ,  $x_{100}=40$ ,  $x_{200}=80$ . Since  $r_1=x_{100} \bmod d=1$ ,  $r_2=x_{200} \bmod d=2$ , and  $r_1 \neq r_2$ , q and q' can be answered concurrently. Similarly, let  $\bar{q}=(*, 2, 4)$  and  $\bar{q}'=(*, 2, 7)$ . Then  $P=5 \times 8=40$ ,  $d=(m, P)=2$ ,  $x_{024}=12$  and  $x_{027}=87$ . Since  $r_1=x_{024} \bmod d=0$ ,  $r_2=x_{027} \bmod d=1$ , and  $r_1 \neq r_2$ ,  $\bar{q}$  and  $\bar{q}'$  can also be answered concurrently. On the other hand, let  $\hat{q}=(*, 1, *)$  and  $\hat{q}'=(*, 4, *)$ . Then  $P=5$  and  $d=(m, P)=1$ . Thus the qualifying buckets of  $\hat{q}$  and  $\hat{q}'$ , respectively, are distributed uniformly among  $m=6$  disks. Consequently, they can't be answered concurrently.

Corollary 3.1 and 3.2 can be further illustrated by Table 3.1 below which depicts, for each query type, all queries of the same type and the set of disks where the qualifying buckets of each query reside.

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 ( Table 3.1 here )  
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**4. Conclusions**

In this report, we have concerned the important research issue of designing a multidisk file to facilitate concurrent answering of PMQs. Based upon the RNS (residue number system), we have first presented a new bucket allocation method, called the RNS allocation method. It has been shown that a multidisk MKH file obtained through the use of the RNS allocation method does guarantee various PMQs of the same type to be answered concurrently.

By combining the results of this paper with that of [14], we can obtain a multidisk MKH file which allows concurrent answering of various PMQs, either of the same type or different types. This will significantly increase the query throughput per unit of time and further reduce the average response time over all possible PMQs as well.

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Table 2.1 The 1-1 Correspondence between Integers in [0,119] and Buckets in F

Integer $x_{s_1 s_2 s_3}$	Bucket $[s_1, s_2, s_3]$	Integer $x_{s_1 s_2 s_3}$	Bucket $[s_1, s_2, s_3]$	Integer $x_{s_1 s_2 s_3}$	Bucket $[s_1, s_2, s_3]$
0	[0,0,0]	40	[1,0,0]	80	[2,0,0]
1	[1,1,1]	41	[2,1,1]	81	[0,1,1]
2	[2,2,2]	42	[0,2,2]	82	[1,2,2]
3	[0,3,3]	43	[1,3,3]	83	[2,3,3]
4	[1,4,4]	44	[2,4,4]	84	[0,4,4]
5	[2,0,5]	45	[0,0,5]	85	[1,0,5]
6	[0,1,6]	46	[1,1,6]	86	[2,1,6]
7	[1,2,7]	47	[2,2,7]	87	[0,2,7]
8	[2,3,0]	48	[0,3,0]	88	[1,3,0]
9	[0,4,1]	49	[1,4,1]	89	[2,4,1]
10	[1,0,2]	50	[2,0,2]	90	[0,0,2]
11	[2,1,3]	51	[0,1,3]	91	[1,1,3]
12	[0,2,4]	52	[1,2,4]	92	[2,2,4]
13	[1,3,5]	53	[2,3,5]	93	[0,3,5]
14	[2,4,6]	54	[0,4,6]	94	[1,4,6]
15	[0,0,7]	55	[1,0,7]	95	[2,0,7]
16	[1,1,0]	56	[2,1,0]	96	[0,1,0]
17	[2,2,1]	57	[0,2,1]	97	[1,2,1]
18	[0,3,2]	58	[1,3,2]	98	[2,3,2]
19	[1,4,3]	59	[2,4,3]	99	[0,4,3]
20	[2,0,4]	60	[0,0,4]	100	[1,0,4]
21	[2,1,5]	61	[1,1,5]	101	[2,1,5]
22	[1,2,6]	62	[2,2,6]	102	[0,2,6]
23	[2,3,7]	63	[0,3,7]	103	[1,3,7]
24	[0,4,0]	64	[1,4,0]	104	[2,4,0]
25	[1,0,1]	65	[2,0,1]	105	[0,0,1]
26	[2,1,2]	66	[0,1,2]	106	[1,1,2]
27	[0,2,3]	67	[1,2,3]	107	[2,2,3]
28	[1,3,4]	68	[2,3,4]	108	[0,3,4]
29	[2,4,5]	69	[0,4,5]	109	[1,4,5]
30	[0,0,6]	70	[1,0,6]	110	[2,0,6]
31	[1,1,7]	71	[2,1,7]	111	[0,1,7]
32	[2,2,0]	72	[0,2,0]	112	[1,2,0]
33	[0,3,1]	73	[1,3,1]	113	[2,3,1]
34	[1,4,2]	74	[2,4,2]	114	[0,4,2]
35	[2,0,3]	75	[0,0,3]	115	[1,0,3]
36	[0,1,4]	76	[1,1,4]	116	[2,1,4]
37	[1,2,5]	77	[2,2,5]	117	[0,2,5]
38	[2,3,6]	78	[0,3,6]	118	[1,3,6]
39	[0,4,7]	79	[1,4,7]	119	[2,4,7]

Table 2.2 The Allocation of 120 Buckets among 6 Disks  
by Using the RNS Allocation Scheme

Disk 0	Disk 1	Disk 2	Disk 3	Disk 4	Disk 5
[0,0,0]	[1,1,1]	[2,2,2]	[0,3,3]	[1,4,4]	[2,0,5]
[0,1,6]	[1,2,7]	[2,3,0]	[0,4,1]	[1,0,2]	[2,1,3]
[0,2,4]	[1,3,5]	[2,4,6]	[0,0,7]	[1,1,0]	[2,2,1]
[0,3,2]	[1,4,3]	[2,0,4]	[0,1,5]	[1,2,6]	[2,3,7]
[0,4,0]	[1,0,1]	[2,1,2]	[0,2,3]	[1,3,4]	[2,4,5]
[0,0,6]	[1,1,7]	[2,2,0]	[0,3,1]	[1,4,2]	[2,0,3]
[0,1,4]	[1,2,5]	[2,3,6]	[0,4,7]	[1,0,0]	[2,1,1]
[0,2,2]	[1,3,3]	[2,4,4]	[0,0,5]	[1,1,6]	[2,2,7]
[0,3,0]	[1,4,1]	[2,0,2]	[0,1,3]	[1,2,4]	[2,3,5]
[0,4,6]	[1,0,7]	[2,1,0]	[0,2,1]	[1,3,2]	[2,4,3]
[0,0,4]	[1,1,5]	[2,2,6]	[0,3,7]	[1,4,0]	[2,0,1]
[0,1,2]	[1,2,3]	[2,3,4]	[0,4,5]	[1,0,6]	[2,1,7]
[0,2,0]	[1,3,1]	[2,4,2]	[0,0,3]	[1,1,4]	[2,2,5]
[0,3,6]	[1,4,7]	[2,0,0]	[0,1,1]	[1,2,2]	[2,3,3]
[0,4,4]	[1,0,5]	[2,1,6]	[0,2,7]	[1,3,0]	[2,4,1]
[0,0,2]	[1,1,3]	[2,2,4]	[0,3,5]	[1,4,6]	[2,0,7]
[0,1,0]	[1,2,1]	[2,3,2]	[0,4,3]	[1,0,4]	[2,1,5]
[0,2,6]	[1,3,7]	[2,4,0]	[0,0,1]	[1,1,2]	[2,2,3]
[0,3,4]	[1,4,5]	[2,0,6]	[0,1,7]	[1,2,0]	[2,3,1]
[0,4,2]	[1,0,3]	[2,1,4]	[0,2,5]	[1,3,6]	[2,4,7]

Table 3.1 The Set of Disks Where All Qualifying Buckets of Each Query Reside

Query type	Query	Stored disks
$(A_1, *, *)$	$(0, *, *)$	$D_0, D_3$
	$(1, *, *)$	$D_1, D_4$
	$(2, *, *)$	$D_2, D_5$
$(*, A_2, *)$	$(*, a_2, *)$ $a_2 = 0, 1, 2, 3, 4$	$D_0, D_1, D_2, D_3, D_4, D_5$
$(*, *, A_3)$	$(*, *, a_3)$ $a_3 = 0, 2, 4, 6$	$D_0, D_2, D_4$
	$(*, *, a_3)$ $a_3 = 1, 3, 5, 7$	$D_1, D_3, D_5$
$(A_1, A_2, *)$	$(0, a_2, *)$ $a_2 = 0, 1, 2, 3, 4$	$D_0, D_3$
	$(1, a_2, *)$ $a_2 = 0, 1, 2, 3, 4$	$D_1, D_4$
	$(2, a_2, *)$ $a_2 = 0, 1, 2, 3, 4$	$D_2, D_5$
$(A_1, *, A_3)$	$(0, *, a_3)$ $a_3 = 0, 2, 4, 6$	$D_0$
	$(0, *, a_3)$ $a_3 = 1, 3, 5, 7$	$D_3$
	$(1, *, a_3)$ $a_3 = 0, 2, 4, 6$	$D_4$
	$(1, *, a_3)$ $a_3 = 1, 3, 5, 7$	$D_1$
	$(2, *, a_3)$ $a_3 = 0, 2, 4, 6$	$D_2$
	$(2, *, a_3)$ $a_3 = 1, 3, 5, 7$	$D_5$
$(*, A_2, A_3)$	$(*, a_2, a_3)$ $a_2 = 0, 1, 2, 3, 4$ $a_3 = 0, 2, 4, 6$	$D_0, D_2, D_4$
	$(*, a_2, a_3)$ $a_2 = 0, 1, 2, 3, 4$ $a_3 = 1, 3, 5, 7$	$D_1, D_3, D_5$